

Year	Subject	Half Term 1	Half Term 2	Half Term 3	Half Term 4	Half Term 5	Half Term 6
12	BTEC Media Studies	<b>Induction</b> Four core macro elements to the course: <ul style="list-style-type: none"> <li>• Genre</li> <li>• Narrative</li> <li>• Representation</li> <li>• Audience and Industry</li> </ul>	<b>Unit 1: Media Representations</b> Explore audio-visual media products and analyse the media messages and representations.	<b>Unit 1: Media Representations</b> Case studies for the following platforms: <ul style="list-style-type: none"> <li>- Magazines</li> <li>- Newspapers</li> <li>- Television</li> <li>- Film</li> <li>- Gaming</li> </ul>	<b>Unit 1: Media Representations</b> Exam practise Revision Exam date: June 2023	<b>Unit 4: Pre-Production portfolio</b> Learning Aims A Study the requirements of planning and delivering a digital media product.	<b>Unit 4: Pre- Production portfolio</b> Learning Aims B & C Study the requirements of planning and delivering a digital media product.
13	BTEC Media Studies	<b>Unit 10 + 14 -Digital Magazine/ Digital Website</b> To create a digital magazine or a digital website. Students will use Wix or Canva to digitally produce their own productions and review them . <b>Media 1 Representations (resit) exam Jan 2023</b>	<b>Unit 4: Pre-Production portfolio</b> Learning Aim D Study the requirements of planning and delivering a digital media product.	<b>Unit 8: Responding to a Commission</b> Learners are provided with a commission for a media production 6 hours external assessment. Students must respond to a commission brief with ideas based on the required content, style, audience, purpose and approach proposed by the client.	<b>Unit 8: Responding to a commission revision.</b> Intervention – Recap all exam content for unit 8. Exam June 2023		